



Saturday, January 28, 2017

“Star Wars Fandom”

Schedule of Events:

9:00-9:30 am – Registration in Council Hall

9:55 am – OPENING at the fire pit in Beaver Meadow

10:00 – 4:00pm – The Grand Rally through 10 wild and fun activity stations

Ewok Obiterator

Rescue Princess Leia from Jabba

Defeat the Deathstar

Use the Force Luke

Chewbacca’s Challenge

AT- AT Racers

Mos Eisley – play for it

Star Killer Base

Quest on Endor

X-Wings vs TIE Fighters

LUNCH (yes team lunches will be judged)

4:15 – 5:30pm – Prep for dinner in Council Hall

Assorted activities will be available for the scouts to do or free time while we tabulate scores

5:30pm – Dinner

6:30pm – Awards Presentations

7:30pm – Exciting conclusion to an excellent day and informal campfire

Registration:

Registration is open to Scout aged youth (11 to 14 years of age) who are currently registered members of Scouts Canada and Girl Guides.

Parking:

ALL VEHICLES must remain in the main parking lot outside of Council Hall.

Cooking:

All cooking will be completed outside – except for Winter Rally provided dinner in Council Hall. Patrol teams using white gas (naptha) or propane stoves to heat lunches are expected to carry their stove and lantern permits.

Axe & Knife Policy:

No team may bring in or carry axes during the event. Lock blade and other pocketknives are acceptable and may be worn or carried if the appropriate permit has been earned. Teams may be asked to present their permits.

Campfire:

This will be a semi-formal campfire. Uniforms are not required. Please do wear your group neckers to assist in identifying your group participants.

Sled Construction:

Sleds will be judged for best original design as well as for best historical design. Sleds may be pushed or pulled in tandem by their teams and must accompany the team through each checkpoint. Sleds must be pre-assembled and capable of carrying all of the team's gear.

The Klondike Race:

Minimum of 3 youth to maximum of 7 youth per sled.

Starting positions for each patrol team will be assigned at the time of registration. Each patrol team will rotate through each of the 10 stations and end at the same station where they began. Time counted is from check point to check point. All members of the patrol team must check in with a Rally Official Timekeeper upon arrival at the check point and at departure so that we may accurately record sled times. Rally Officials Timekeepers will be clearly marked. The route will be posted in Council Hall at registration.

Each of the ten check points will have an activity to be completed to collect points.

The Lunch Challenge:

Patrol teams are free to prepare and consume lunch at any time during the Klondike Race. The lunch however is one of the 11 activities and must be presented to a Rally Official who will inspect and assign points to the patrol team based on quality, quantity, nutritional value, creativity (theme-related), and litter-less meal.

Additional points are earned by feeding at least one volunteer and not more than three working at the rally. Volunteers will only be permitted to assign points to a maximum of one team.

Race Instructions:

Each team must carry:

- **One fully charged data-enabled smart phone** (Scouters may assist with this item only)
- One litre of water per team member in refillable water bottles
- One pot to cook over an open fire
- Flint and striker
- One tensor bandage and splint
- One triangle bandage
- Rope or paracord
- One pair of leather or heat-proof gloves
- Pencil and small note book to record answers
- Food and beverage for the lunch meal

The rally race involves a course with 10 check points. The starting and stopping location for each patrol team will be assigned at registration. Time is only counted between stations. Each member of the team must check in for time to start and stop.

While there is no time limit at each of the activity stations, please give consideration to others and move through the stations as efficiently as possible.

Starting location on the rally will be provided to each team via random selection at time of registration. Please note that your starting location is also the ending location. Each team will follow the designated route posted at registration (copies will be available). Each patrol team will check in with the timekeeper at each activity station upon arrival and at departure to continue the rally. To qualify for overall winner the patrol team must have completed all 11 activities through 10 check points.

Teams may search for opportunities at bonus points throughout the course. Teams are expected to complete the course without Scouter's assistance except in special needs circumstances.

Winning:

Winners will be announced after dinner in Council Hall.

- The patrol team with the highest score at each check point will win a team prize. Maximum of one check point prize per patrol team.
- The patrol team with the highest combined bonus points will win a prize.
- The Golden Lunchbox will be awarded to the team with the highest LUNCH rating.
- The grand winner must have visited all check points to qualify and will have the fastest combined time between each of the check points and overall highest combined score collected from the 12 activities.

Oshawa Area Winter Rally 2.0

“Fandoms for Star Wars”



Saturday, January 28, 2017

10:00am – 8:00pm

Camp Samac, Oshawa

(Registration 9:00 – 9:30)

Method of Payment:

- Cheques must be payable to Scouts Canada – Oshawa Area Events
- Registrations may be mailed to: Anja Thomas 841 Wildflower Court, Oshawa, L1G 7Z4 anjadagmar@gmail.com or left in the folder at the scout shop.
- Registration is open to all Scout troops and Guiding groups and is non-refundable
- Cost is \$12.00 per youth and \$3.00 per scouter (dinner and crest provided)
- A list of required materials will be sent to all registered groups
- Groups to provide and make own lunch; dress appropriate for the weather- most events are outdoors

Registration:

Group:

Contact:

Phone:

Email:

Number of Leaders:

Number of Youth: